**References**

**Textures**

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* clay512x512-01d.png – By: aqaraza on OpenGameArt.org
* ExposedPiping.png – From <http://www.bengetronic.com/img/pipes.jpg>
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* BlackMetal.jpg – From <http://wallpoper.com/images/00/24/09/44/metal-textures_00240944.jpg>
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* Beam texture –Edit of <http://vortex-x.deviantart.com/art/Metal-Beam-118995632>
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* Lvl2 BGM – Humans are Such Easy Prey, by Pertubator
* Lvl3 BGM – Turbo killer, by Carpenter Brut
* MuffledExplosion - <https://freesound.org/people/bareform/sounds/218721/>
* TankShot - <https://freesound.org/people/Cyberkineticfilms/sounds/127845/>
* Railgun - <https://freesound.org/people/roper1911/sounds/155790/>
* MissileWoosh - <https://freesound.org/people/Electroviolence/sounds/234555/>
* Bullet1 - <https://freesound.org/people/Isaac200000/sounds/184650/>
* BigExplosion - <https://freesound.org/people/Quaker540/sounds/245372/>
* Beam - https://freesound.org/people/cmusounddesign/sounds/95887/
* Implosion - <https://freesound.org/people/Klerrp/sounds/121942/>
* ExplosionDoppler - https://freesound.org/people/destro\_94/sounds/84521/